

Career Objective

Idea-driven motion graphics artist with 2+ years professional experience. Loves to experiment with blending aesthetic and animation. Variety of skills in both 2D and 3D animation. Seeking an opportunity to build my portfolio and collaborate with great artists!

Professional Experience

Motion Media Designer | “brat - apple”

August 2024

- Constantly retooled adjustment layers to get the exact vision I wanted
- Precise timing of certain elements were key
- Applied more simple animations as to not overwhelm the audience

Motion Media Designer | “Ruler of Everything”

Fall 2021

- Timed out text and animation to a fast-paced song without making it too overwhelming
- Added variety in design and layout to each section of lyrics
- Tried out completely new effects to properly fit my vision

Motion Media Designer | “Silver Moonlight”

Fall 2021

- Blended text into realistic water drop animation
- Rendered out complicated snow animation for background
- Experimented with scripting, sound editing, and asset timing/spacing in After Effects

Education

Master’s of Arts - School of Animation and Motion Design

*Savannah College of Art and Design,
Savannah, GA*

Adobe Illustrator 10-Week Course

Art Institute of Colorado

Software Experience

- Autodesk Maya
 - *Character Animation*
 - *Creature Animation*
 - Modeling
 - Lighting
 - Rendering
- Adobe
 - After Effects
 - Illustrator
 - Photoshop
- Toon Boom Harmony

Skills

- Honesty
- Positive attitude
- Time management
- Strong communicator
- Empathetic
- Adaptability
- Organization
- Detail-oriented